

# The 5 Essential Steps

Basic Lesson Model

&

Bloom's Taxonomy

# Warmer

## Step 1

- multi-purpose activity : daily /before – every lesson
- lowering the ‘affective filter’ of the learners
- getting the learners comfortable – giving some buffer time
- interacting with learners
- focusing on and getting ready for the lesson
- gauging the level of learners
- establishing rapport
- engaging all learners
- promoting TPR
- using as energizers/stirrers
- non-linguistic and linguistic

# Context Setting

## Step 2

- setting the big picture (context)
- previewing the concepts (vocabulary) that come up in the lesson repeatedly
- illustrations on the board, digital media, visuals, flash cards, audio recordings, music, role play, simulation, realia – any medium may be used to set the context
- elements – prediction, association, relation, localization, personalization, generation of natural language, moving from known to the unknown
- without a context, language does not have meaning

# Core Dialogue

## Step 3

- target language to build on - This means dialogues containing structures to be built on by substituting vocab. In more advanced lessons, this would be reading or listening input to be developed through group interactions with inputs from the teacher as needed.
- controlled practice activities - i.e. teacher directed with maximum appropriate support (Teacher models entire dialogue at least 3 times, followed by T/T x 2 for every two lines – T/S – S/T – S/S; next T elicits and writes on the board every set of two lines as  
A: ...../B: ..... which is followed by T counting off students as 1,2,1,2,... followed by parallel line practice

# Vocabulary Expansion

## Step 4

- through specific inputs, like HO cards, group brainstorming, or, further teacher inputs
- Teacher to erase variables before verbal expansion/reinforcement of vocabulary/target language to be used
- 3 volunteers are called – T does silent preview of the cards x 1 and verbal preview x 2 (process repeated for every 3 set of cards)
- T hands out card to S<sub>1</sub> – S<sub>1</sub>/T – T/S<sub>1</sub> – S<sub>1</sub>/S<sub>2</sub> and so on; T monitors while class practice

# Communicative Activity

## Step 5

- review - an opportunity to use the Target Language to do something - i.e. play a game (X/O) or other - with as much learner choice (centeredness) as possible.
- ensure that maximum learning of TL has taken place
- preferably team/pair activity to reduce anxiety/affective filter so that learners take risks rather than shy away
- use visual aids to support process of review/recap
- group worksheets may also be used – Teacher has to do a whole class review thereafter
- matching target vocabulary to visuals may also be used for beginner level

# Writing Lesson Objectives

## What are instructional objectives?

- Instructional objectives are **specific, measurable, short-term, observable student behaviors.**
- An objective is a description of a performance you want learners to be able to exhibit before you consider them competent.
- An objective describes an intended result of instruction, rather than the process of instruction itself.

# Using Bloom's Taxonomy and

## Associated Action or Performance Verbs

### Knowledge

- define, describe, state, list, name, write, recall, recognize, label, underline, select, reproduce, outline, match

### Comprehension

- identify, justify, select, indicate, illustrate, represent, name, formulate, explain, judge, contrast, classify

### Application

- predict, select, assess, explain, choose, find, show, demonstrate, construct, compute, use, perform

### Analysis

- analyze, identify, conclude, differentiate, select, separate, compare, contrast, justify, resolve, break down, criticize

### Synthesis

- combine, restate, summarize, precise, argue, discuss, organize, derive, select, relate, generalize, conclude

### Evaluation

- judge, evaluate, determine, recognize, support, defend, attack, criticize, identify, avoid, select, choose



# Some examples of objectives

## **Create a stem - Stem Examples:**

- After completing the lesson, the student will be able to ....
- After this unit, the student will have . . .

## **After you create the stem, add a verb:**

- analyze, recognize, compare, provide, list, etc.

## **Examples :**

- listen for the purpose of following directions . . .
- record his or her understanding/knowledge by creating pictures . . .
- use the vocabulary of \_\_\_\_\_ (shapes, colors, etc.) to describe \_\_\_\_\_ (flowers, etc.)
- explain the meaning of the word(s): \_\_\_\_\_.
- generate ideas and plans for writing by using \_\_\_\_\_ (brainstorming, clustering, etc.)
- develop a draft . . .
- edit a draft for a specific purpose such as \_\_\_\_\_ (word choice, etc.)
- discuss the differences and similarities between the two main characters from \_\_\_\_\_ and \_\_\_\_\_.
- identify the definition of \_\_\_\_\_ (fables, fairy tales, etc.).
- define the literary term \_\_\_\_\_.
- re-tell in his/her own words \_\_\_\_\_.
- summarize the plot of \_\_\_\_\_.
- make inferences from the text . . .
- demonstrate understanding by writing three facts about . . .

# BLOOMS TAXONOMY

## EVALUATION

Assessing theories; Comparison of ideas;  
Evaluating outcomes; Solving; Judging;  
Recommending; Rating

## SYNTHESIS

Using old concepts to create new ideas;  
Design and Invention; Composing; Imagining;  
Inferring; Modifying; Predicting; Combining

## ANALYSIS

Identifying and analyzing patterns;  
Organisation of ideas;  
recognizing trends

## APPLICATION

Using and applying knowledge;  
Using problem solving methods;  
Manipulating; Designing; Experimenting

## COMPREHENSION

Understanding; Translating;  
Summarising; Demonstrating;  
Discussing

## KNOWLEDGE




Recall of information;  
Discovery; Observation;  
Listing; Locating; Naming

# BLOOM'S TAXONOMY

LEVELS OF INTELLECTUAL BEHAVIOUR

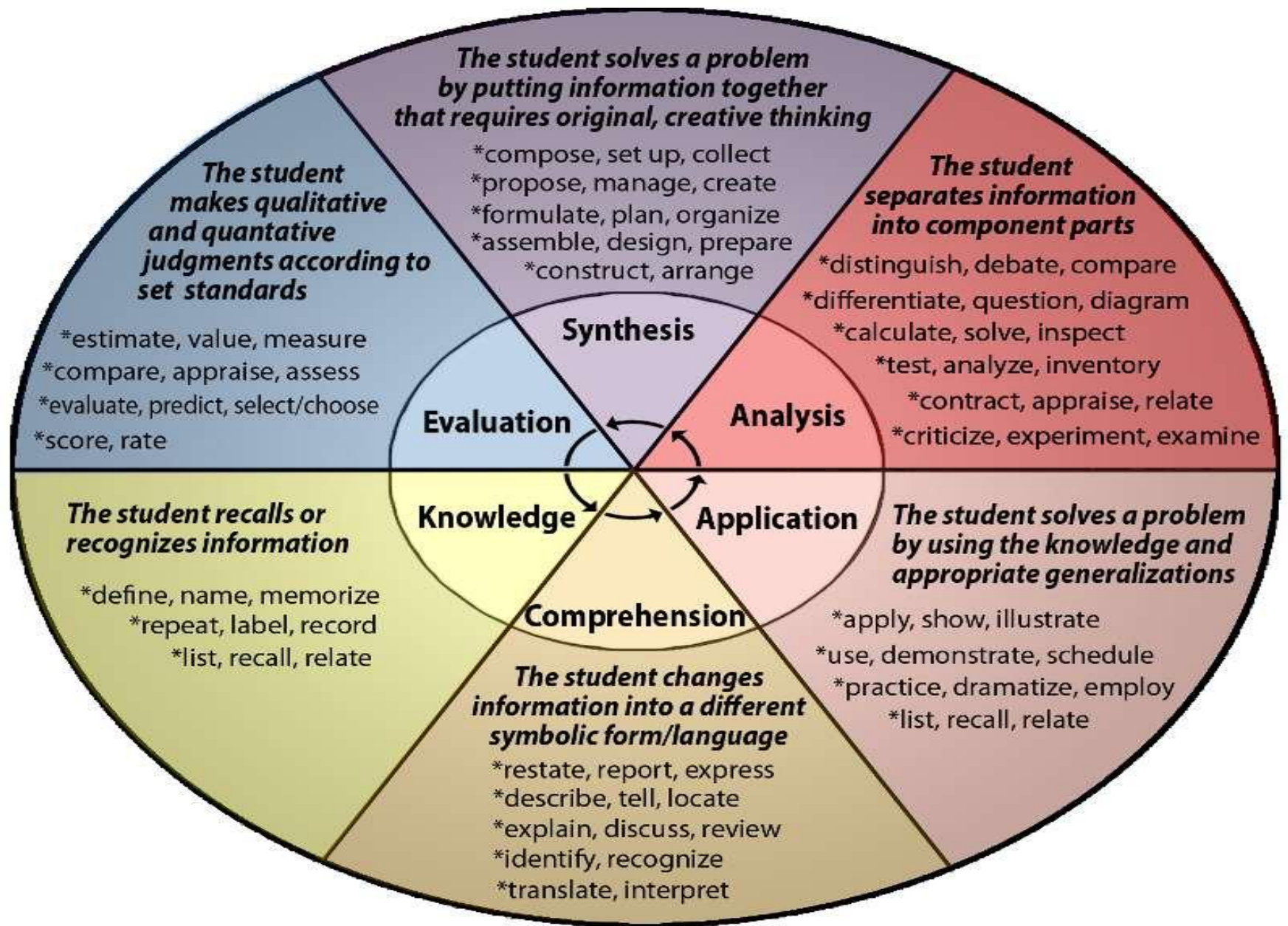


# Verb Wheel Based on Bloom's Taxonomy

-  Domain
-  Appropriate verbs
-  Student products







# Language Learning is Fun!!

- **Student/Instructor Relationship:** Positive Attitude, Fun, Sense of Humor, Belonging & Respect
- **Helping Learners Succeed:** High Expectations, Confidence in Abilities

- **Hands-On:** Doing Things, Activities, Experiential Learning
- **Learning Styles:** Multiple Intelligences, Differentiated Instruction

**Environment:**  
Relationship & Rapport

**Experience:**  
Patterns & Learning  
Styles

**Meaningful  
Engaged Learning**

**Motivation:**  
What's in it for Me?

**Meaning:**  
Connection & Mental  
Framework

- **Interest:** Novelty, Mystery, Curiosity
- **Autonomy:** Learner Communities, Choices, Decision Making
- **Non-Tangible Rewards**

- **Context:** Making Personal Meaning, Real World Examples
- **Connections:** Relates to Learners Lives

# Acknowledgement

Reference:

<http://www.uams.edu/oed/teaching/objectives.htm>

Thank you!